# Delaware Civics Standards Teams-Games-Tournaments

by

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**Lesson Description**: This lesson employs a lively and effective cooperative learning game ("Teams-Games-Tournaments") to review the Delaware civics standards.

Audience: Grades K-3

Pre Teaching Preparation (assuming you have no more than 35 students)

- 1. Make 7 copies of Attachment 1 T-G-T Civics Standard Questions.
- 2. Make 7 copies of Attachment 2 Game Numbers. Cut out the 30 numbers into individual cards. Place all 30 numbers in a bag.
- Create Tent cards that will be placed on each "game table." The tent cards should read A1, B2, C3, D4, E5, F6, (and G7 if you have more than 30 students). Students will be seated at their Lettered Tables for the Team Game Round, then move to their numbered tables for the Tournament Round (see Procedures).

### Roles

- a. "Bag Controller" Controls the bag of numbers. Places them upside down on the table at the beginning of each round and bags them all at the end of each round.
- b. "Reader" Reads questions as students draw numbers.
- c. "Recorder" Records points earned by each individual at the table.
- d. "Timekeeper" keeps time (each student should get no more than 20 seconds to respond).

### Procedures

1. **Team Game Round** - place students in heterogeneous groups of 4-5 by ability. Groups must be equal in size. Give each group a "Letter Identity" (e.g. Group A, B, C...) and each student a Number Identity (e.g. A1, A2, A3...B1, B2, B3 etc.).

Distribute 1 copy of Attachment 1 (questions) and one bag of numbers to each group. Ask the bag controller to place the numbers randomly and upside down on the top of his or her desk or table.

<u>Game Directions</u>: Have students pick numbers from the pile, one at a time going clockwise. The student who draws the card gets the first opportunity to answer the question (Attachment 1) that matches the number they selected from the pile. For example, if a student selects #22 from the pile and question #22 is "Why is government divided into 3 branches," that student is challenged to answer that question. If he or she cannot come up with an answer, a teammate can "steal" the question. Have students hold onto the cards that they answered correctly. Count

up the total cards each person has at the end and declare him or her the winner of round 1.

The Team Game in Round 1 is time for students to practice for the tournament round. Emphasize that each team wants to leave the round with everyone on the team knowing the answers. Students are expected to compete, but when the answer is given, they are expected to coach so that others learn and can answer correctly in the upcoming Tournament Round. This is why you are encouraged to group students in heterogeneous teams.

- 2. Tournament Round place students in new "Tournament Groups" comprised of individuals from each of the "Team" tables. All "Students 1s" go to Table 1 (these might be lower achieving students) while all "Student 2s" (higher achieving) go to Table 2. In the "Game" phase, students are placed in homogeneous groups with students of similar ability and compete against one another. Use the same questions and repeat the "Game Directions" provided in Procedure 1. For every question a student answers correctly, he or she earns a point. One person at each "tournament table" must keep scores for every individual at the "Game" table.
- 3. **Report Scores:** Students return to their Team Game tables and report their scores. Team scores are compared and the winning team earns a reward.
- 4. Assessment: Students take an assessment. The scores for each Team (e.g. A, B, C...) are compiled and averaged. Offer "bonus points" for the team that earns the highest average and/or "improvement points" to the team that improves its average the most over previous assessments.

### Tips for the Teacher:

- Have students place any numbers for which they were unable to come up with the correct answers in a small bag. Collect those numbers and use them to guide for reteaching.
- Many questions allow for several plausible answers. Teacher should circulate and
  resolve disagreements relating to the "correctness" of responses. Keep things
  orderly by taping a green and red cup together. If the students need you, they
  should turn the green cup (Ok to come) up. If they do not need you, turn the red
  card (stay away) up. Use the Civics Clarification Document at
  <a href="http://www.doe.k12.de.us/Standards/index.html">http://www.doe.k12.de.us/Standards/index.html</a> for guidance in judging the
  correctness of responses.

Recommended Readings: Cooperative Learning: Theory Research and Practice by Robert E. Slavin. Published by Allyn and Bacon, 1990.

## **Attachment 1: Game Questions**

- 1. -How are leaders chosen?
- 2. Should leaders be elected? Explain your answer.
- 3. What is an election?
- 4. Why are elections held?
- 5. How might elected officials represent us?
- 6. What responsibilities do elected officials have to the people they represent?
- 7. What is authority?
- 8. Why is authority needed?
- 9. Give some examples of people who hold positions of authority.
- 10. What responsibilities do those who hold positions of authority have?
- 11. Why should we respect people who hold positions of authority?
- 12. What are some ways that we can show respect for people who hold positions of authority?
- 13. Are there any times when a person who holds a position of authority should not be respected?
- 14.-What is respect?
- 15. Why is respect for others, their opinions, and their property so important in our society?
- 16. Give an example of how you might respect others.
- 17. Give an example of how you might respect property.
- 18. Give an example of how you might respect the opinions of others.
- 19. What happens if there is no respect?
- 20.-What is the difference between a right and a privilege? Give an example of each.
- 21. What is a responsibility? Give an example of each.
- 22. Why are American citizens expected to perform certain civic responsibilities?
- 23. Why might an American citizen be expected to exercise his or her rights and privileges?
- 24. What might you have to do to earn or a privilege?
- 25. What might you have to do to lose a privilege?
- 26. What is the relationship between my rights and my responsibilities?
- 27.-What skills does a person need to participate effectively in groups?
- 28. Why is it important to acquire the skills that are needed to participate in a group?
- 29. How should people work in groups to get things done?
- 30. Is working in a group better than working alone? Explain your answer.



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